

It's Murder

What This is a fun, highly interactive energizer that is played while the group works on a short activity around a table.

When This activity can be used at any time. It is a great short activity around body language and non-verbal communications skills or observation skills.

How 1. **Set Up:** You need a table and a regular deck of cards.

Choose the number of cards needed according to the number of players. Be certain that the Queen of Spades is in the deck. All other cards are numbered cards 2 - 10. (Remove all other face cards).

2. **Instructions:** All players draw cards. The player who chooses the Queen of Spades is the murderer. No one reveals their cards to anyone else.
3. While engaged in other activities, the murderer kills victims by winking at them. When someone catches the eye of the killer and is winked at, they are killed and (here is the fun part) can die in any manner they want. Some die quietly by dropping over; others die in a dramatic finale.
4. The object of all other players is to a) not get killed and b) try to identify the murderer.
5. **Processing:** You can make a case for learning about how fear and anticipation impacts peoples thinking and how that clouds activities, about processing fear, relaxing, then being alert again, etc.

Adapted from:

<http://www.kimskorner4teachertalk.com/classmanagement/icebreakers.html#Murder>