

Signature Game

What A fun, no-physical-impact activity that gets people out of their chairs and talking to other people in the room.

When This activity is used when a group is forming and you want to learn something about who is in the group.

How 1. **Pass Out Cards:** You need a pen and something to write on. On a flip-chart at the front of the room, the facilitator makes a list of five categories. These categories can be things like —

- Someone with an exotic pet
- Someone who's been on TV
- Someone who has five or more siblings
- Someone who's been in trouble with "the law"
- Someone who's run a marathon
- Someone who can wiggle their ears

Hide the list until you are ready to get the group started.

2. **Get Started:** Each participant is given pencil and paper. The facilitator says the following: "Please draw five lines on your paper with enough room on each to have someone sign their name. In just a moment, I am going to turn over a list of categories. Your job, in the next five minutes, is to move around the room and obtain the signatures of a person who fits each category. Please sit down once you have obtained all five signatures, so I'll know when you're done. And have fun with this. It's a great opportunity to talk to other people. And, by the way, categories can be broadly defined, so don't worry about being too exact. If you were on TV when you were five as part of Captain Kangaroo — well, that counts. Everybody stand up. Go."

3. **Play to Close:** At the end of five minutes, or when people look like they're getting close, ask them to sit down.

4. **Debrief:** Then take a few minutes and see what the group found. For example, "Who did you find that has an exotic pet? Jerry. Great. Jerry, tell us about your iguana." Run through all five categories. At the end, ask people to give themselves a hand.